

Air Interfaces for Future-Generation Wireless Systems*

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* Influenced by participation in [WINNER](#) project and [WWRF](#)

What is Beyond 3G?

...faster bigger smarter handier closer cheaper friendlier smoother easier quicker better...

- Starting point is user needs.
- IP-based, designed for data.
- Ubiquitous seamless service – detects user requirements and service availabilities and adapts/hands off accordingly.
- > 10 times maximum speed of 3G, with about the same allocated spectrum.
- More efficient spectrum use via spatial processing, spectrum sharing and multihop.
- Smarter systems, evolving capabilities, according to Moore's law.

B3G Research Efforts Worldwide

- **Wireless World Research Forum (WWRF)**
- China: FuTURE
- Japan: mITF
- Korea: NGMC
- USA: DARPA neXt
- Europe:
 - 4MORE
 - DAIDALOS
 - MAGNET
 - PULSERS
 - **WWI:**
 - Ambient Networks
 - E2R
 - MobiLife
 - SPICE
 - **WINNER (Wireless Initiative New Radio)**

4G Requirements Impacting on Physical Layer*

- Efficient, economical accommodation of very low and very high bit rates (e.g. 1 Kb/s to 100 Mb/s, with high user densities. Ubiquitous coverage).
- Adaptive and self-configuring to user needs and transmission environment.
- Moderate cost. Terminal cost, power and battery requirements commensurate with required performance and data rate).
- Higher spectral efficiency than 3G - up to or greater than 10 B/s/Hz.
- Capability and intelligent design of adaptive array deployment depends on a good measurement-based understanding of MIMO channel characteristics

* From WWRF Vision document, 2005-2006

Air Interfaces

- Transmitted signal format:
 - Will be frequency domain-based - provide excellent performance/complexity tradeoff for expected large multipath spreads. In particular, Generalized Multicarrier (GMC), which includes:
 - OFDM(A), SC-FDE*, ... These can be considered as special cases of each other
 - MC-CDMA, DS-CDMA, ...
 - Space-time coding, spatial multiplexing
 - Advanced detection and error control techniques: iterative (turbo) coding and processing, HARQ, space-time coding, MIMO,...

* Single carrier (serial modulation) with frequency domain equalization

Air Interfaces (cont.)

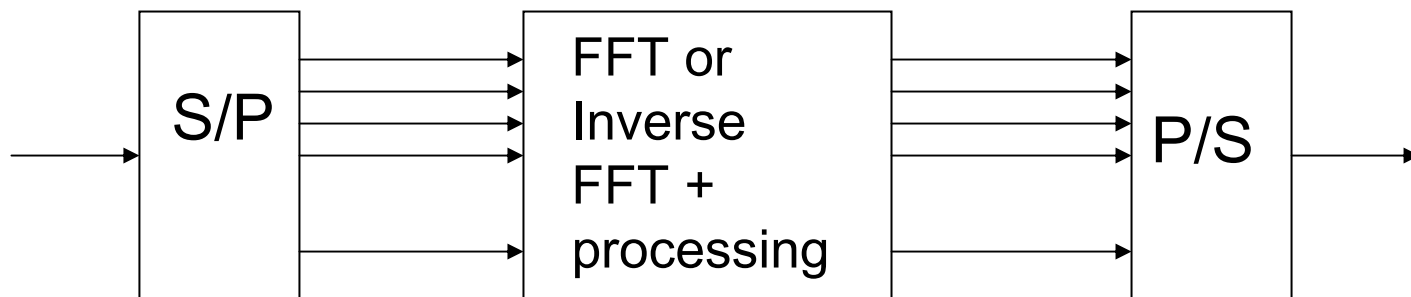
- Air interface will be adaptive, depending on traffic and channel, in terms of:
 - code rate, modulation
 - spectrum occupancy, power
 - user terminal capability
- Multiple access:
 - Packet based, with packets partitioned and assigned to time division/frequency division/space division “chunks”.
 - Multiple bandwidth frequency-domain-based transmission for opportunistic cognitive radio ...

Other issues

- **SPECTRUM** – where and how much? Waiting for WRC 2007
- **Spectrum sharing** with satellite, fixed wireless, broadcast, etc. as well as other 4G service providers
- **Cost commensurate with function:**
 - Scalability - peak and average power, bandwidth, bit rate, hardware requirements
- **Hardware impairments:** power amplification, phase noise, power consumption, heat dissipation.

Frequency Domain – Based Air Interface

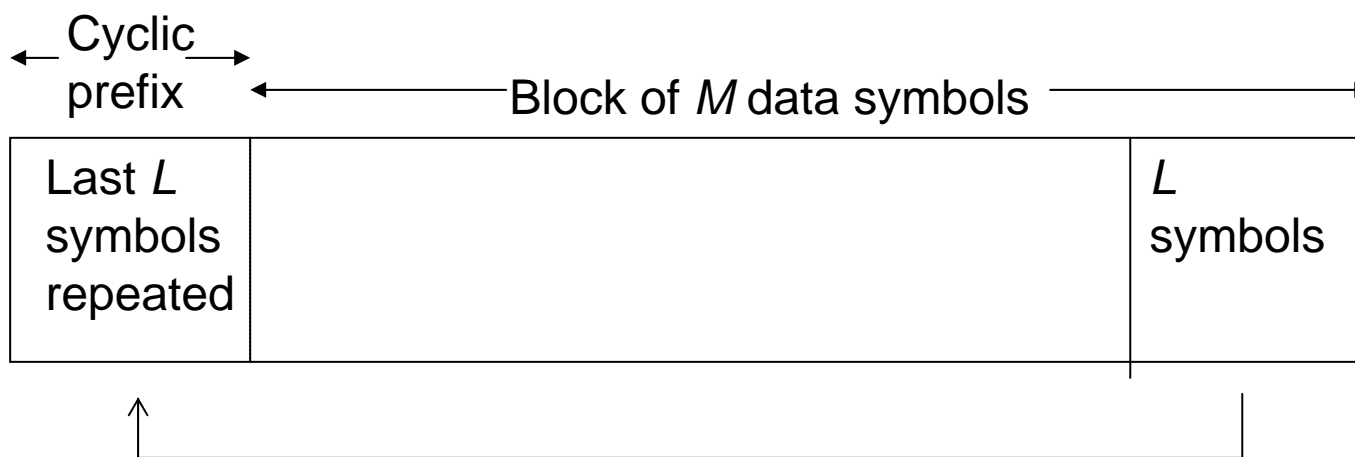
- Maximum aggregate bit rate up to 100 Mb/s, or even 1 Gb/s in non-line of sight frequency-selective radio propagation environments.
 - Calls for fast Fourier transform (FFT)-based block frequency domain transmission and reception.
 - Block length and cyclic prefix length determined by consideration of max. delay spread and frequency offset



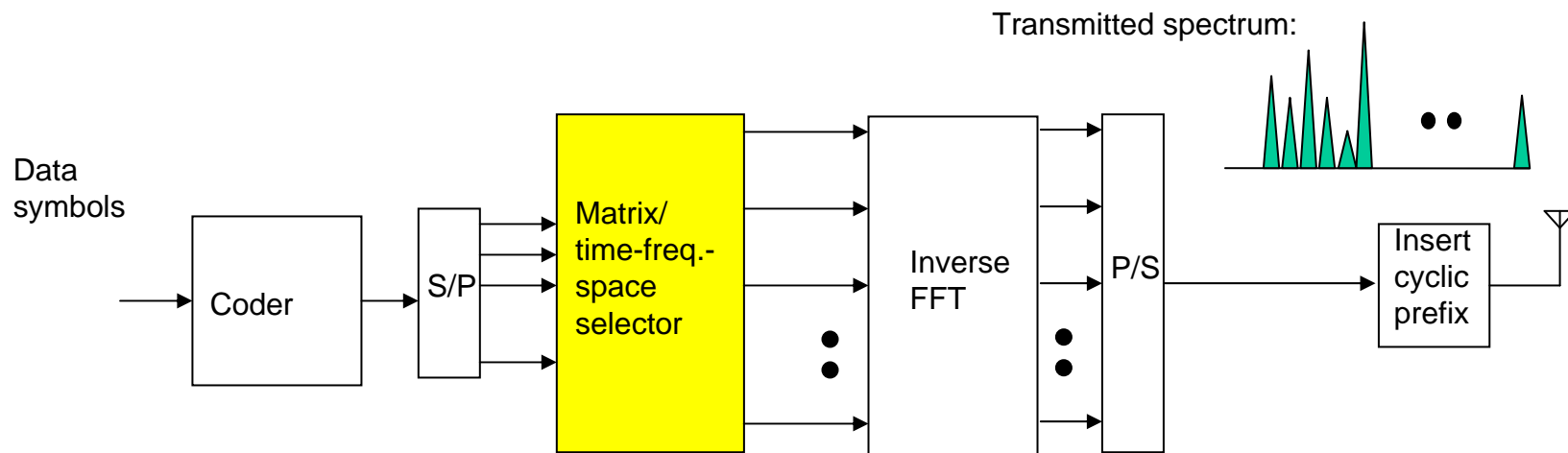
Complexity $\sim \log(\text{delay spread})$

Block Processing in Frequency Domain Equalization

- Data symbols $\{a_n\}$ are transmitted in blocks of $(M+L)$ symbols, with a cyclic prefix of length $L >$ expected channel impulse response length.
- Receiver processes blocks of M symbol intervals in frequency domain by taking FFT (fast Fourier transform) of received block.
- Typically M is 5 to 10 times L .
- First and last L symbols may be training symbols.



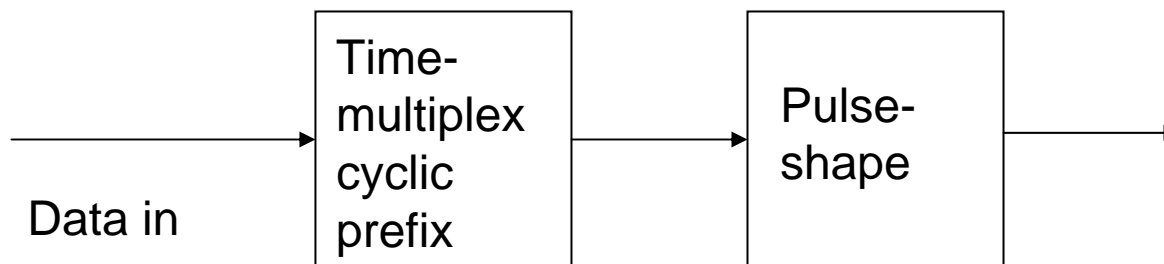
Generalized Frequency Domain Transmitter (Generalized Multicarrier)



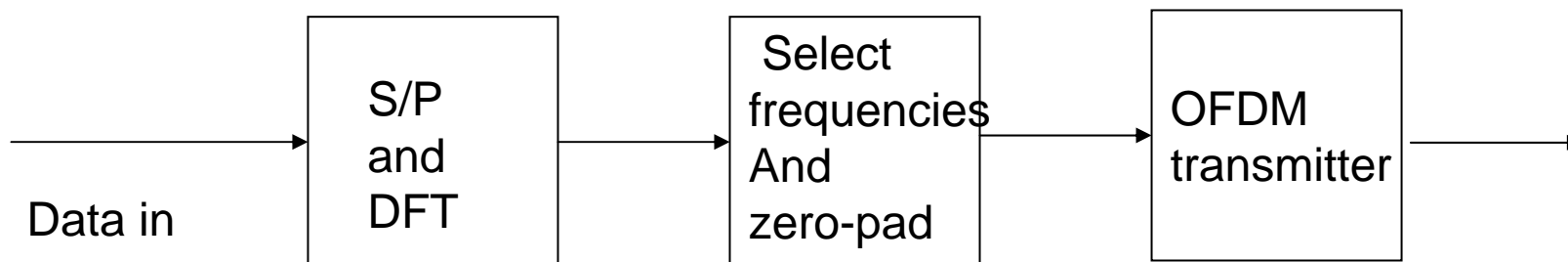
- OFDM, OFDMA, MC-CDMA, serial modulation, etc. can be generated by proper choice of matrix/selector.

Two Ways to Generate a Serial Modulation (Single Carrier) Signal Block

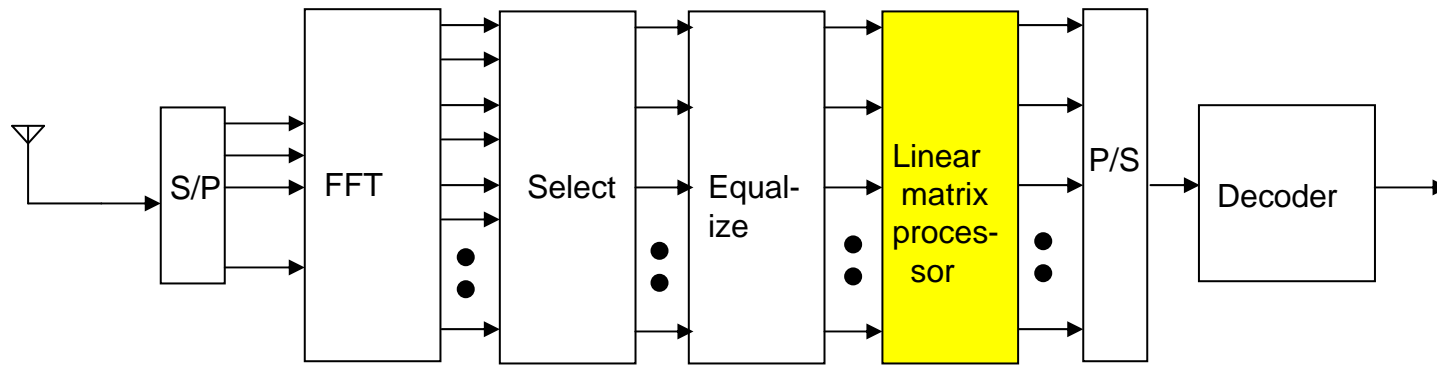
Conventional serial modulation:



Special case of generalized multicarrier:

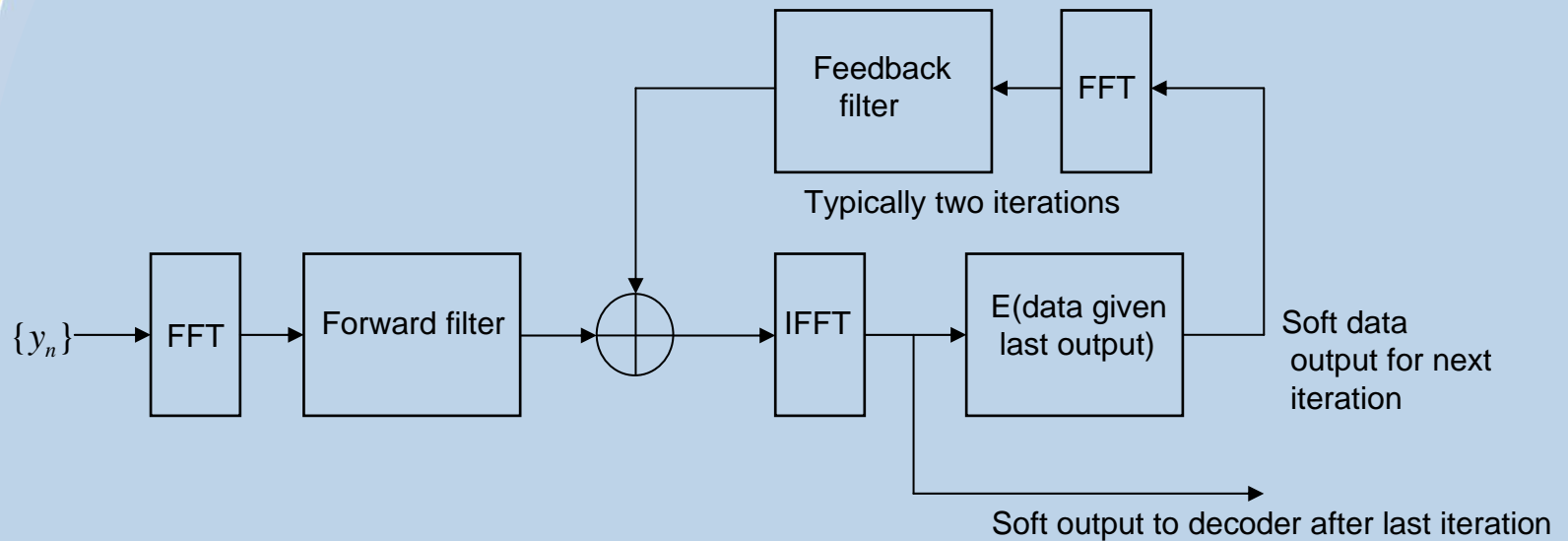


Generalized Frequency Domain Receiver



- For OFDM, OFDMA, MC-CDMA, etc. linear matrix processor at receiver is not necessary (replaced by IFFT at transmitter).
- For serial modulation, linear matrix processor at receiver is an IFFT.

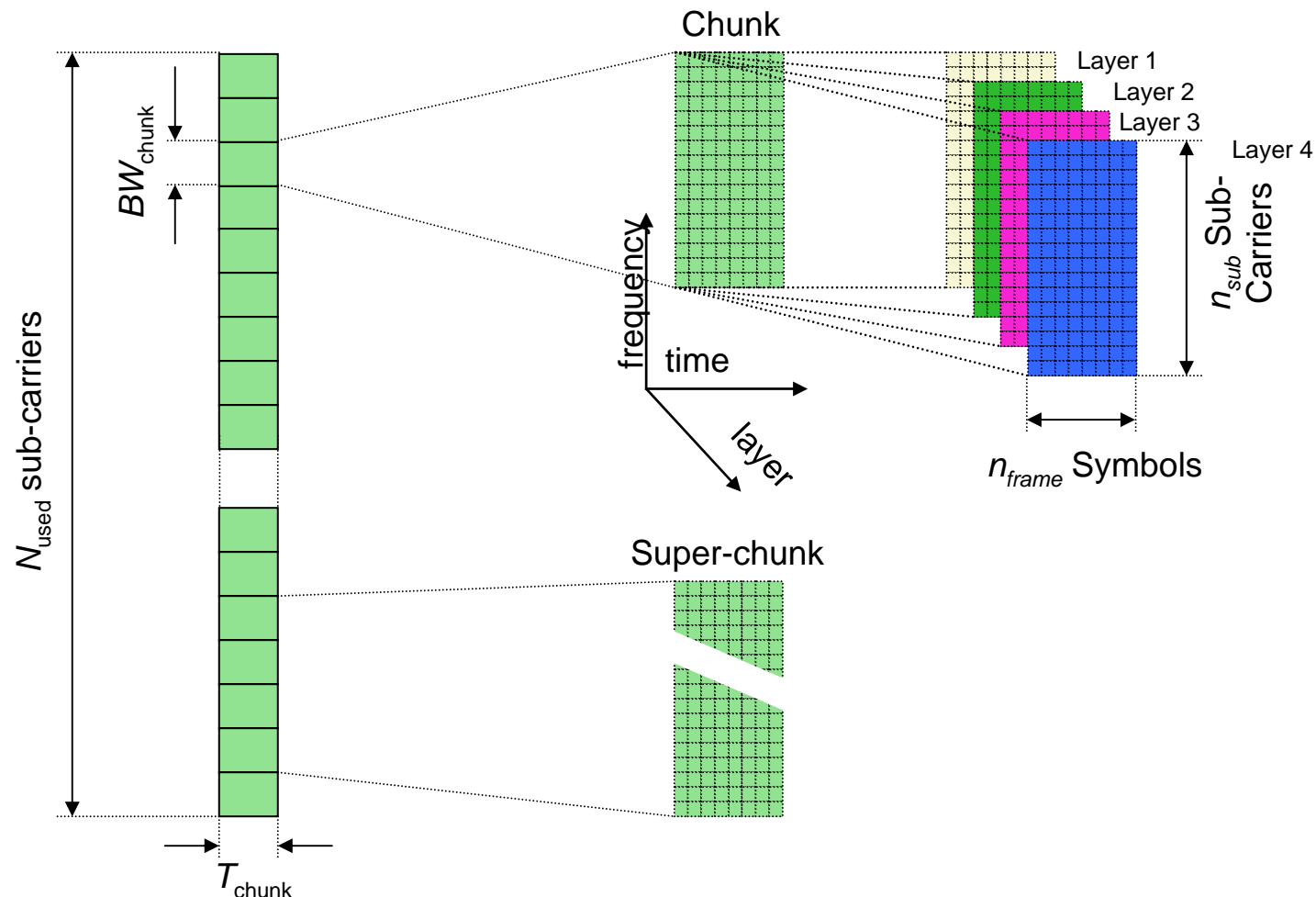
Soft Block Iterative Frequency Domain Equalizer (SDFE)



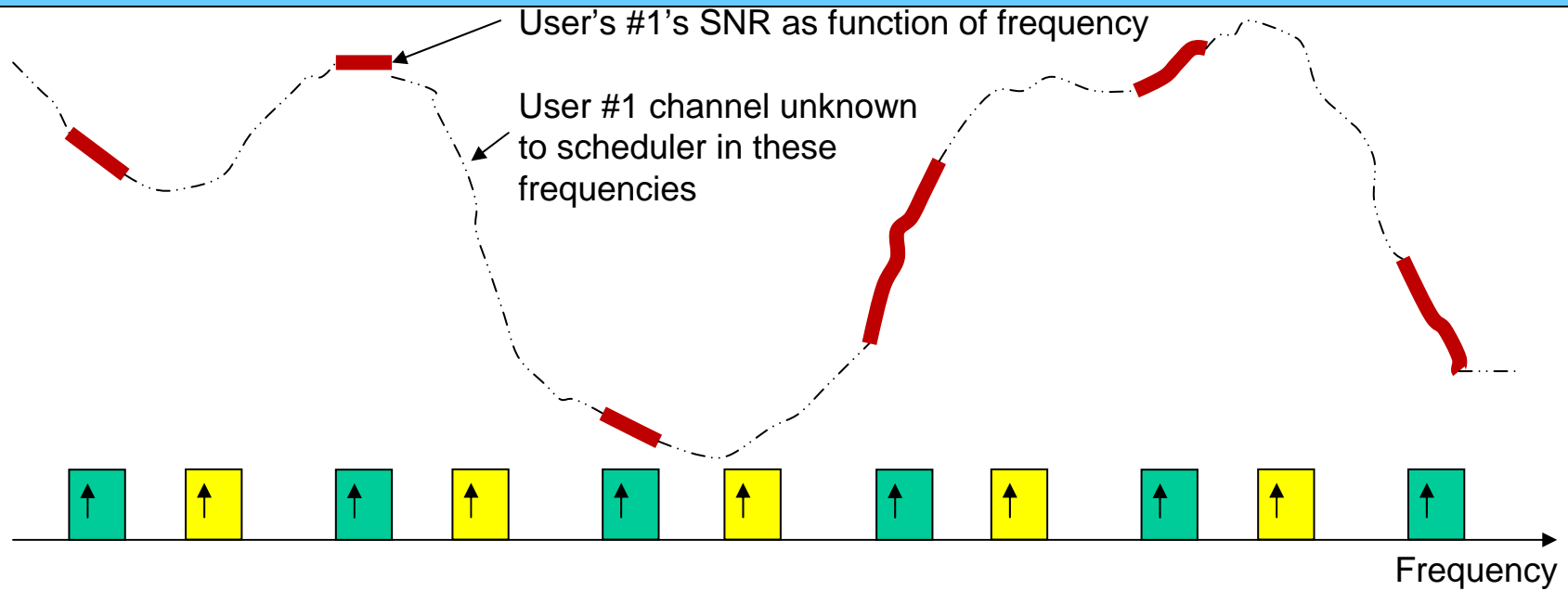
Initially forward filter=linear equalizer and feedback filter=0.

WINNER Medium Access Control

- **Chunk:** The basic time-frequency unit for resource allocation



Uplink Frequency Non-Adaptive Case



User #1 terminal's chunk or block



User #2 terminal's chunk or block

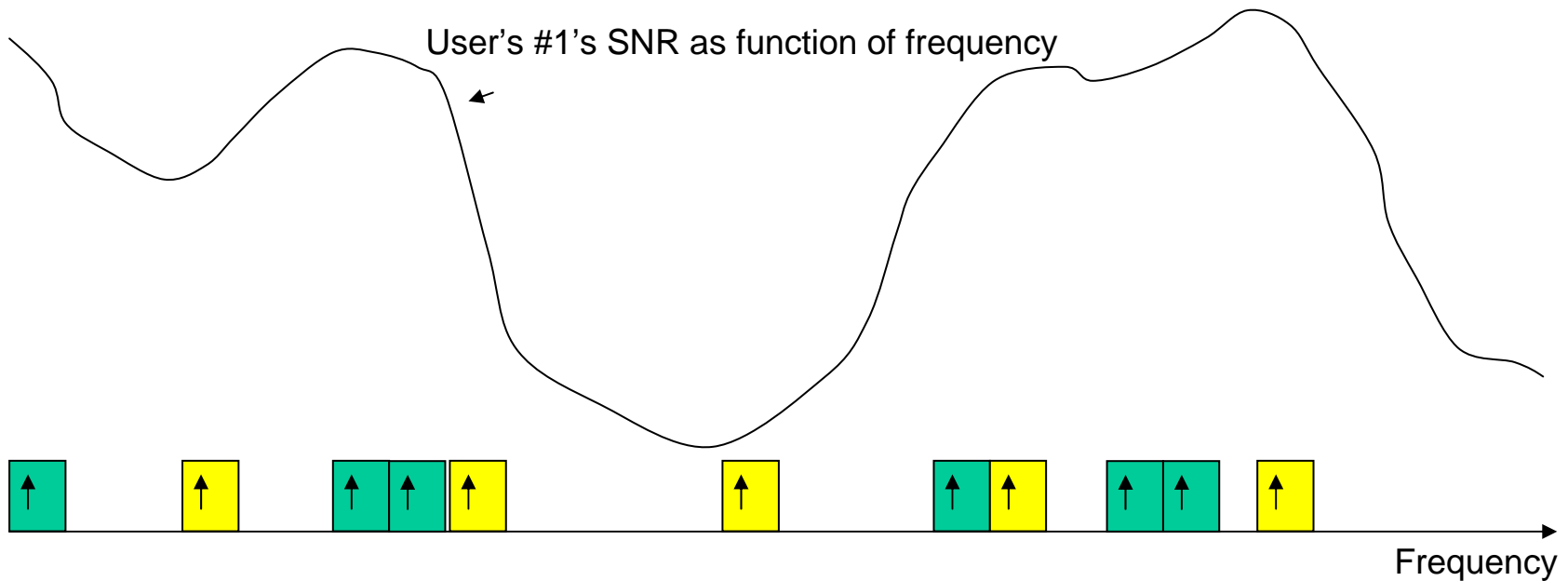


Dedicated in-band pilot(s)

Ideal Uplink Frequency

Adaptive Case For User #1

Place each user's chunks at most favourable frequencies



User #1 terminal's chunk or block



User #2 terminal's chunk or block



Dedicated in-band pilot(s)

Channel Estimation

- For both time and frequency-multiplexed pilots, interpolation in frequency and time is necessary, to keep pilot overhead low.
- Pilot overhead is generally less than cyclic prefix overhead. However it increases for spatial multiplexing/SDMA and adaptive transmission.
- Challenges: estimation of channels with rapid time variation and with large delay spread.

Time Division Multiplexed (TDM) Pilots

Block with pilots:



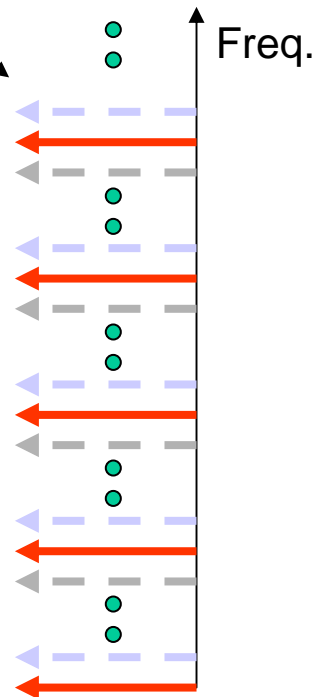
Extra overhead

Length of pilot block proportional to number of users

Each user's frequency domain pilot symbols are the DFT of a Chu sequence – to maintain constant amplitude property.

i.e. Each TDM pilot signal is an IFDMA signal.

Time →

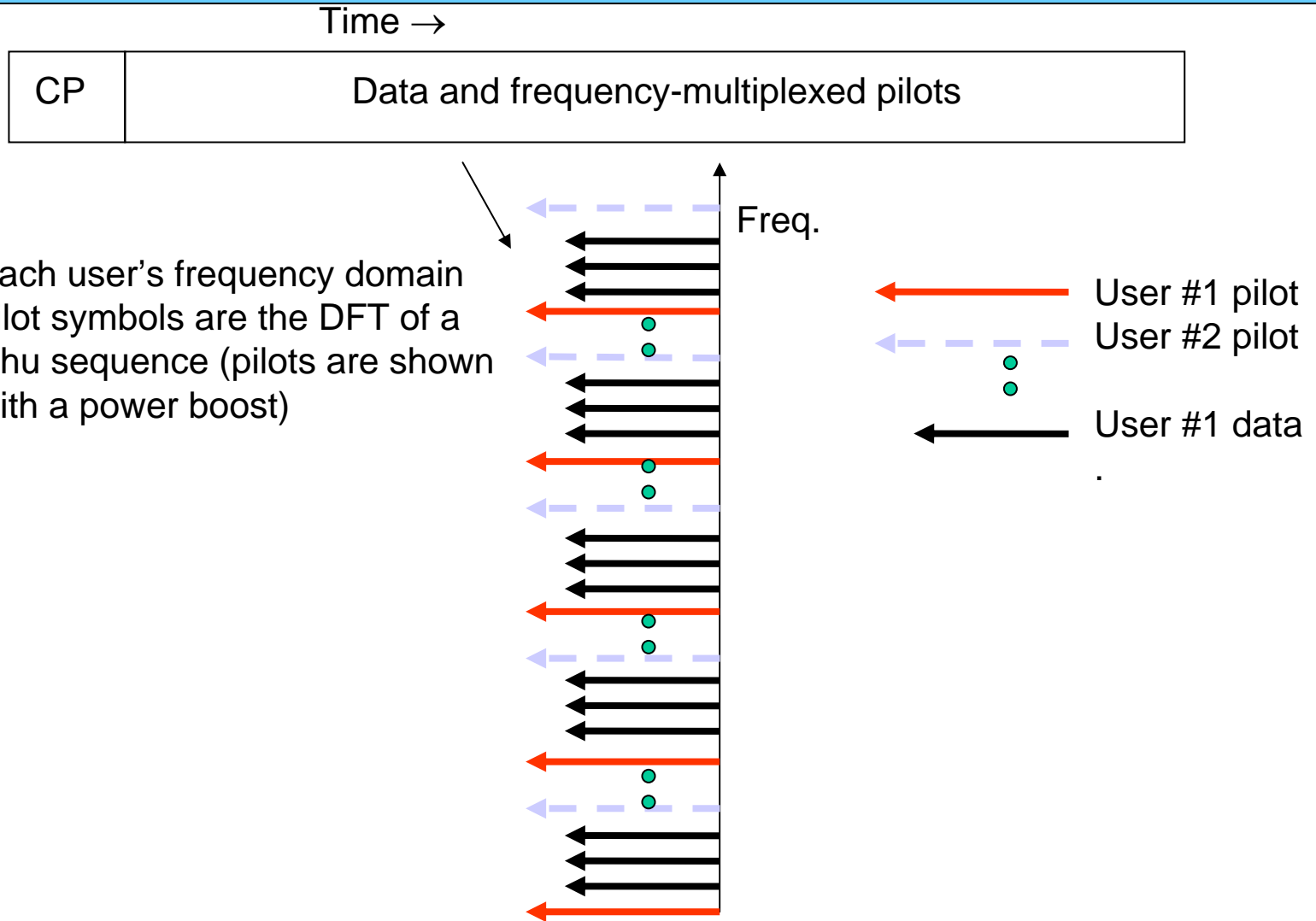


← User #1 pilot
 ← User #2 pilot
 ← User #U pilot

Block without pilots:



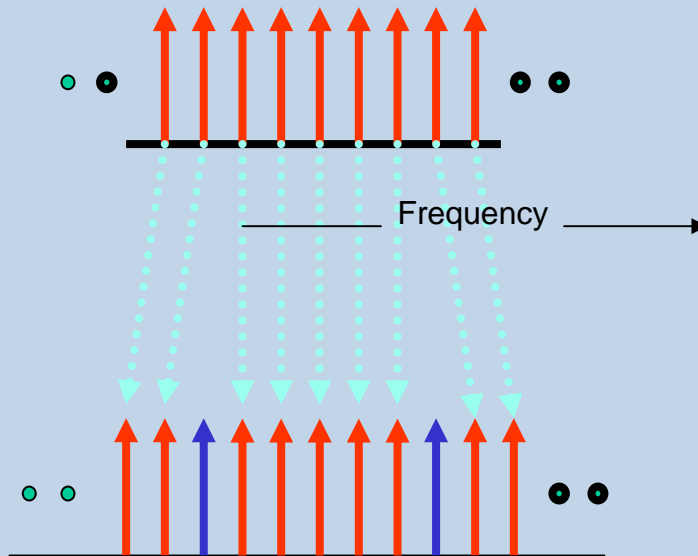
Frequency Division Multiplexed (FDM) Pilots



Multiplexing of Frequency Domain Pilots: Two Variants

FET (frequency expanding technique):

(Data subcarriers shown in red, pilots in blue)



FDSPT (frequency domain superimposed pilot technique):

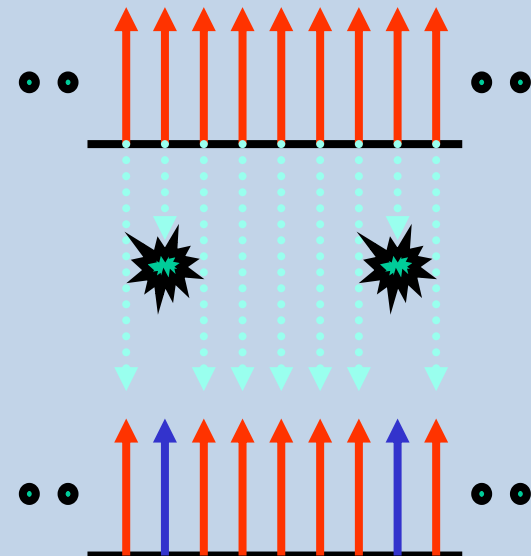
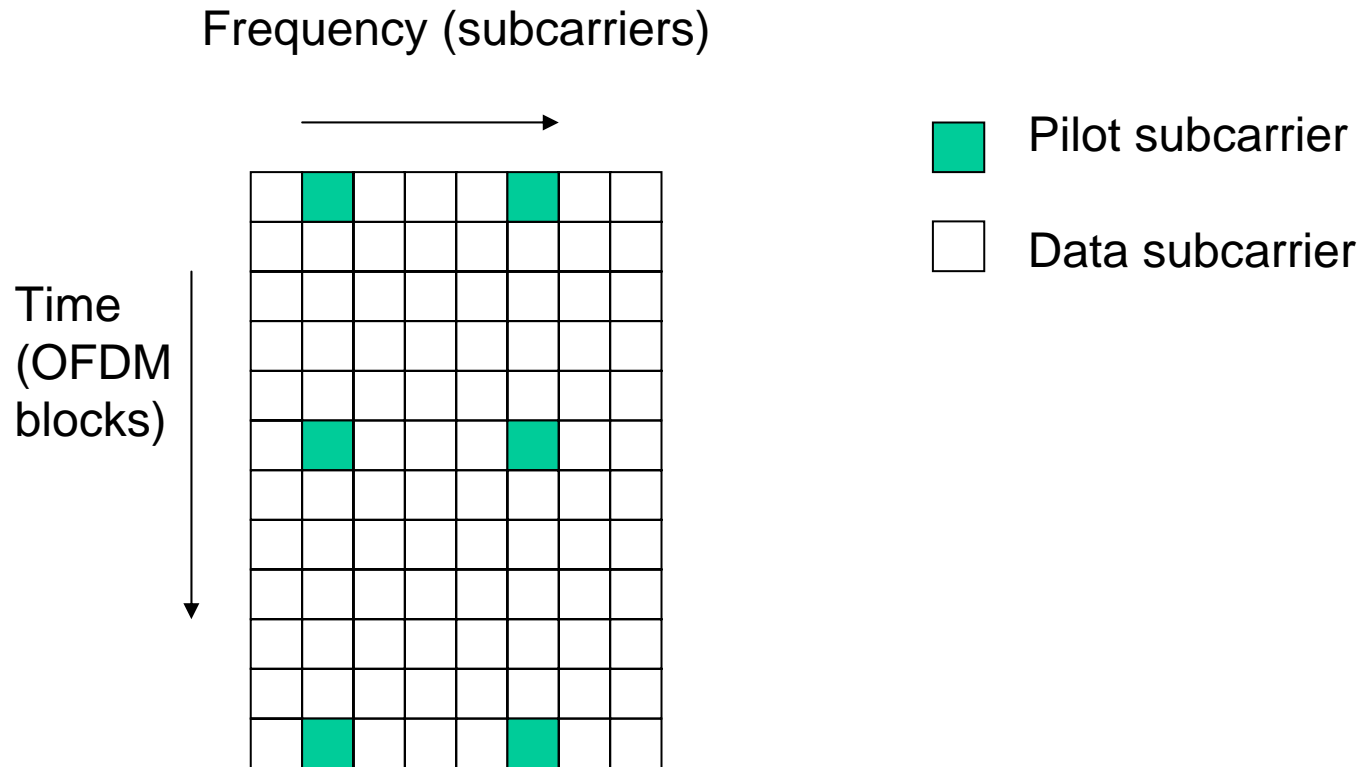
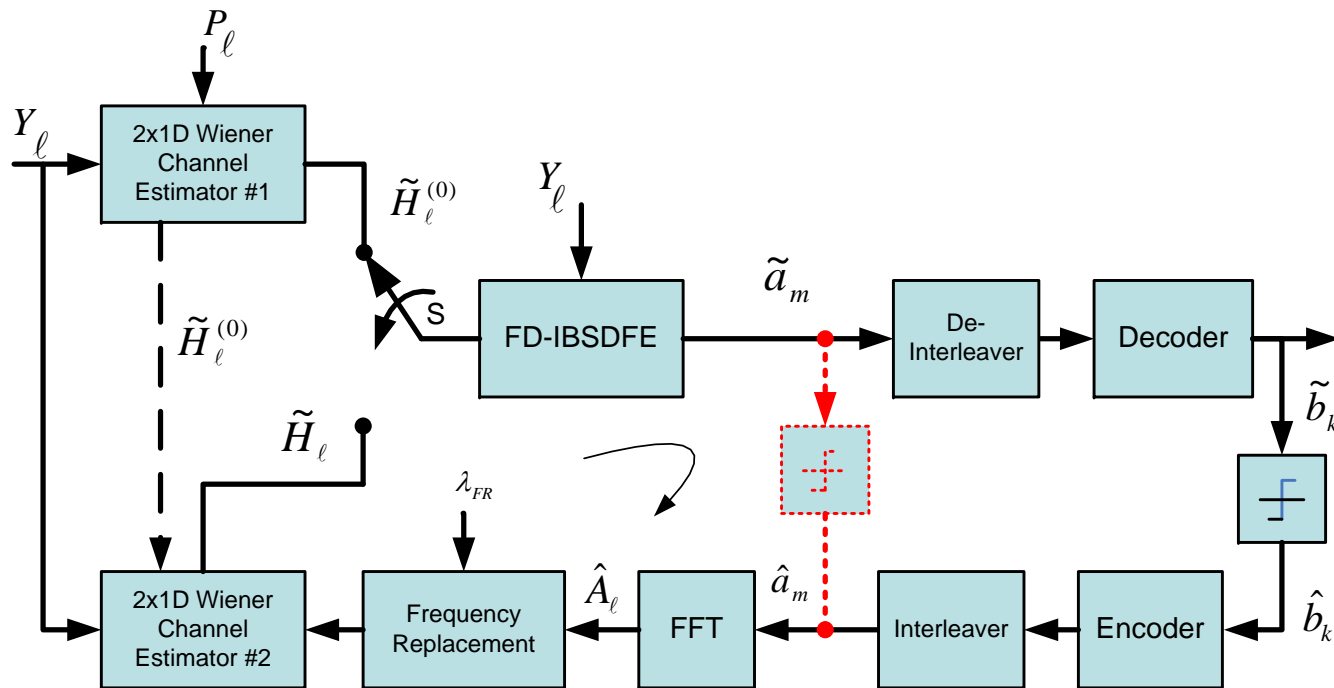


Illustration of a Chunk with Frequency Multiplexed Pilots



Full channel estimate requires interpolation in time and frequency

Iterative Channel Estimator for SC Systems*



- Issue of noise enhancement due to Gaussian like frequency response of data decisions:

$$\hat{H}_\ell = H_\ell + V_\ell / \hat{A}_\ell$$

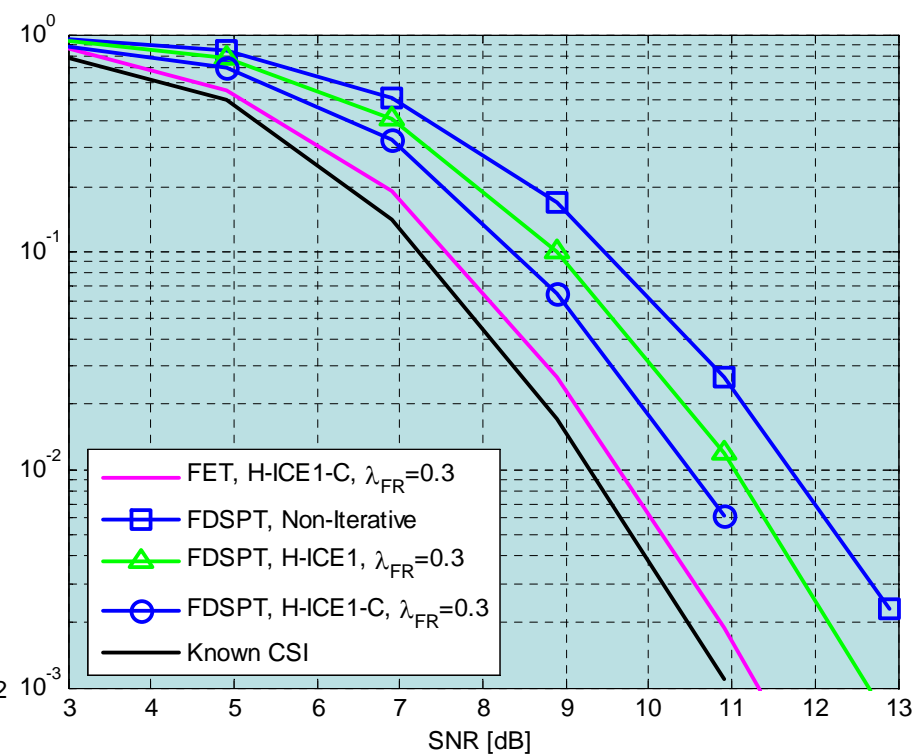
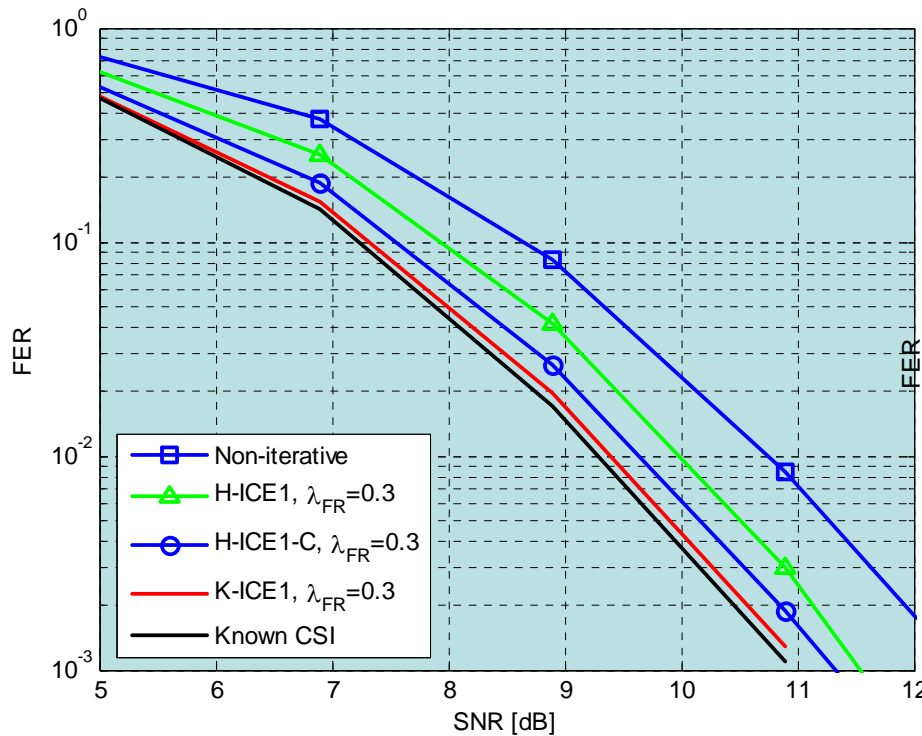
- Frequency replacement algorithm: replace the noise enhanced raw estimates with previous estimates, using threshold λ_{FR}

* C-T Lam, D. Falconer, and F. Danilo-Lemoine, "A Low Complexity Frequency Domain Iterative Decision-Directed Channel Estimation Technique for Single Carrier Systems", presented at VTC 2007, Spring, Dublin, April, 2007. 22

Iterative Decision Directed Channel Estimation for DFT-precoded OFDM (C-T Lam)

a) Iterative CE (FET)

b) Iterative CE (FDSPT)

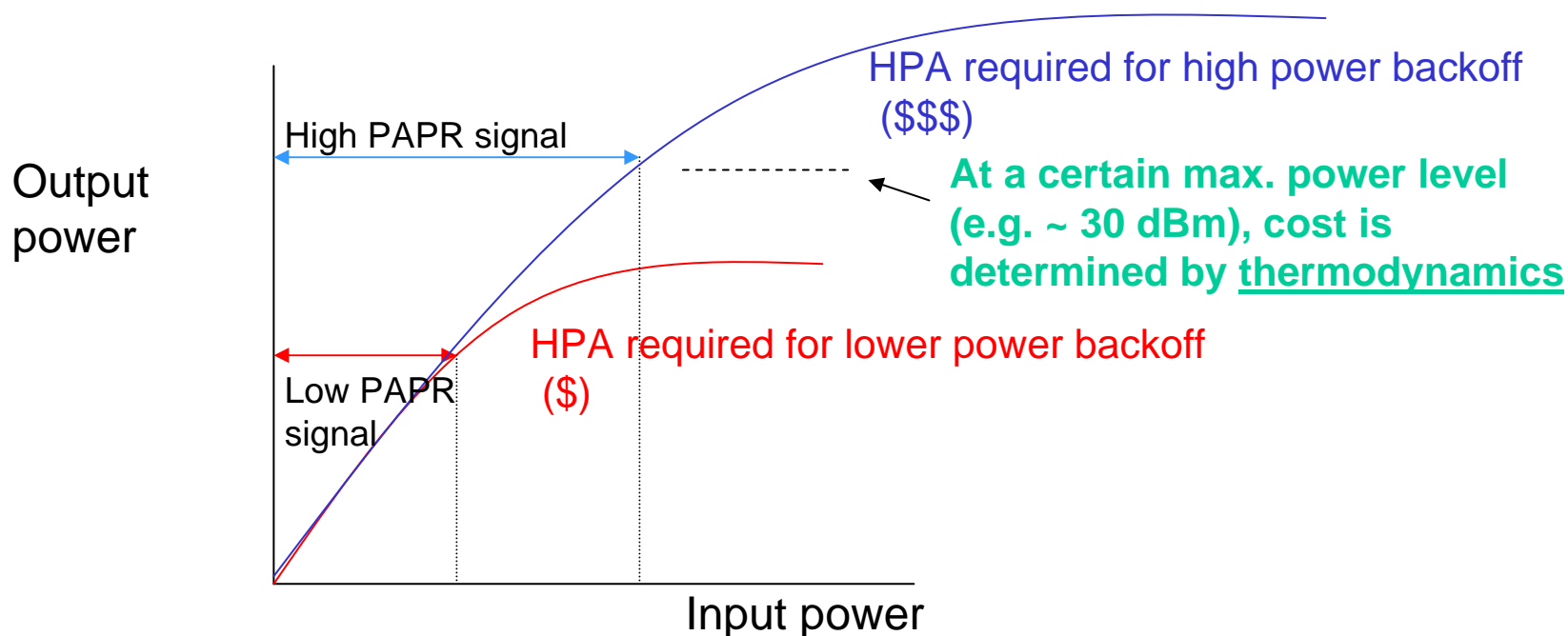


OFDM in the Downlink, Serial Modulation in the Uplink

- OFDM in the downlink can exploit **adaptive loading** of subchannels for high efficiency and performance, and can multiplex users in both time and frequency.
- The subscriber transmitter is single carrier (SC), **and thus is inherently more efficient in terms of power consumption**, due to the reduced power back-off requirements of the single carrier mode. This will reduce the cost of a subscriber's power amplifier.
- SC is also **less sensitive to user terminal frequency offset or phase noise**.
- This concept is adopted for the **WINNER** wide area cellular scenario, and is also being proposed in **3GPP-LTE**.

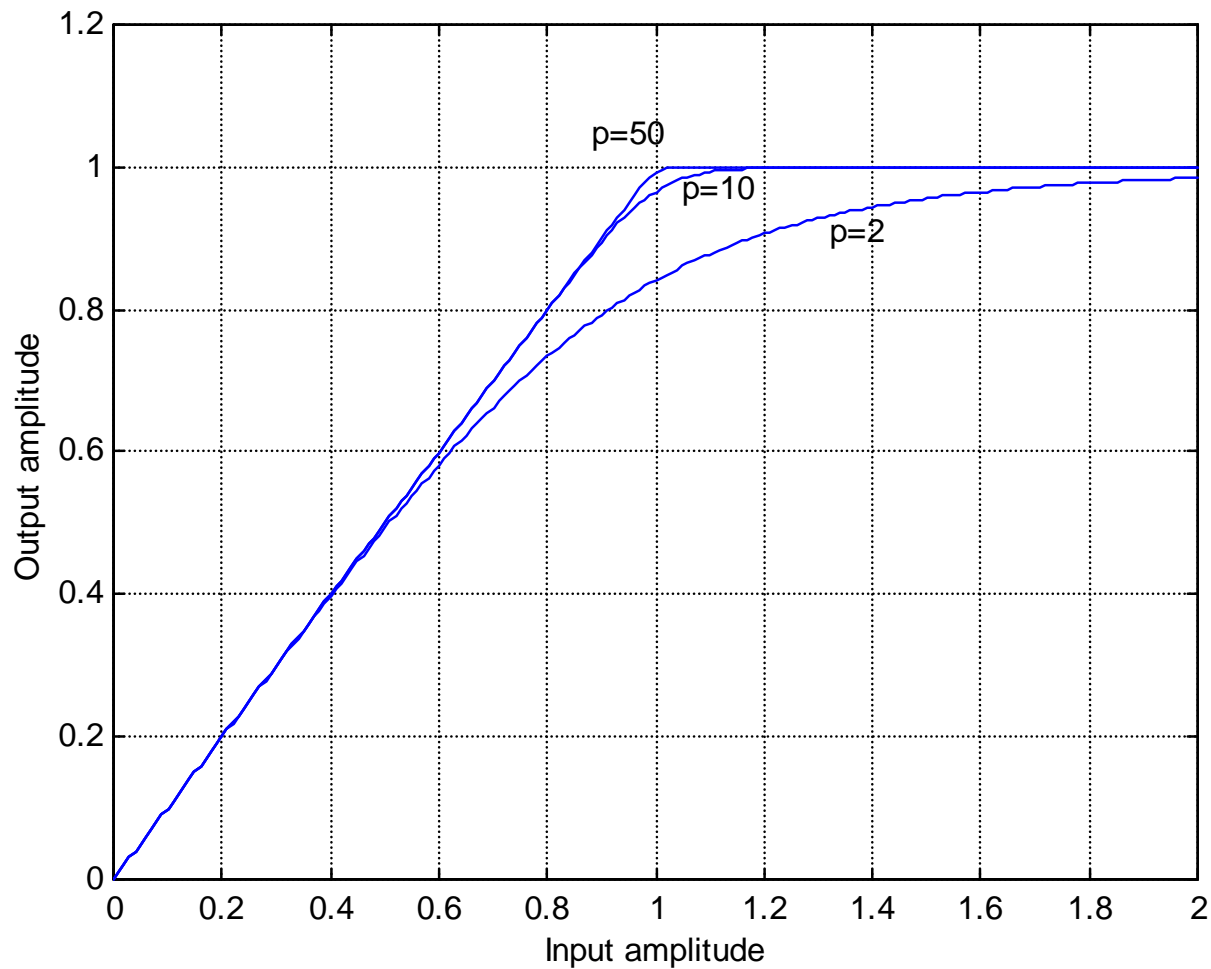
Power Amplifier Linearity Requirements and Cost

- The greater the modulation scheme's peak to average ratio (PAPR), the greater the required backoff, and the greater the required maximum rated power to achieve the link budget.
- HPA cost rises sharply with maximum power rating.

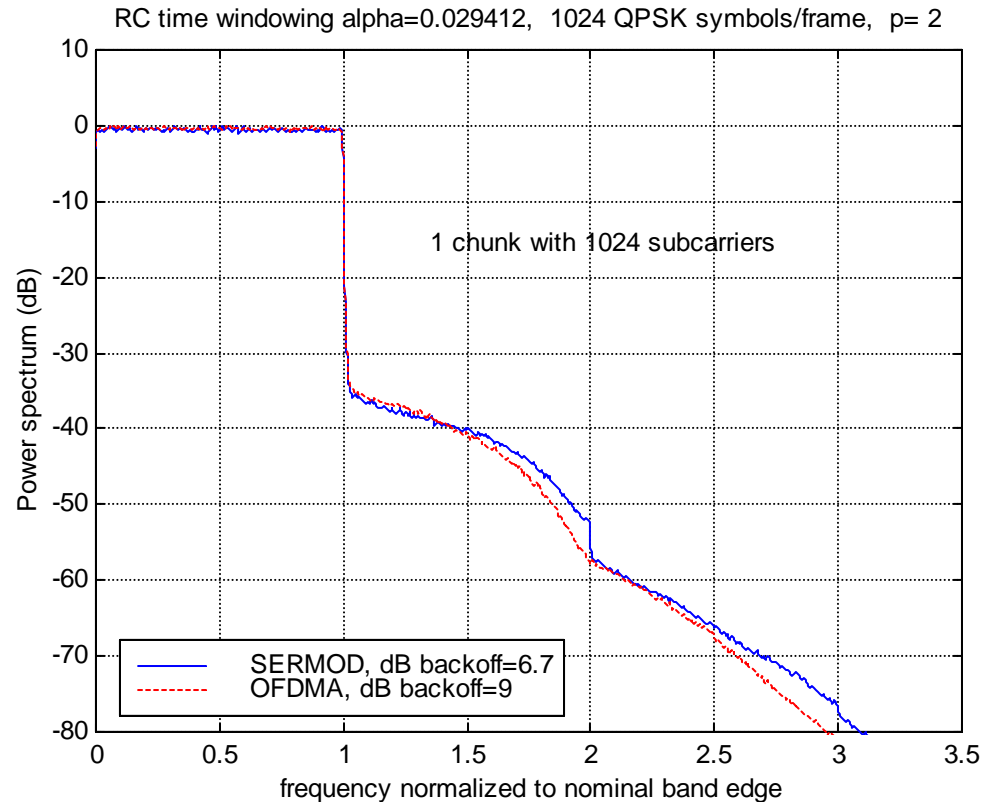


Nonlinear PA Characteristics

Rapp model AM/AM nonlinearity



One Chunk per User, $p=2$: Comparison of Backoff Required for OFDM and Serial Modulation

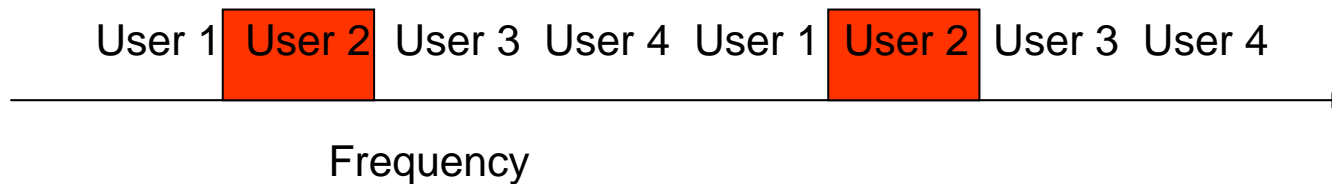
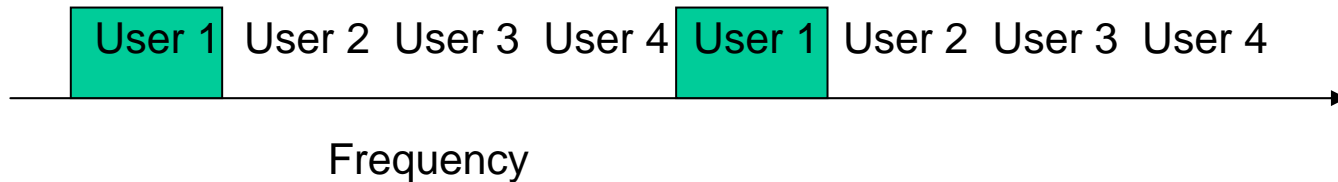


**Backoff difference between OFDM and
serial mod.=2.3 dB**

Adjacent channel SNR~ 39 dB

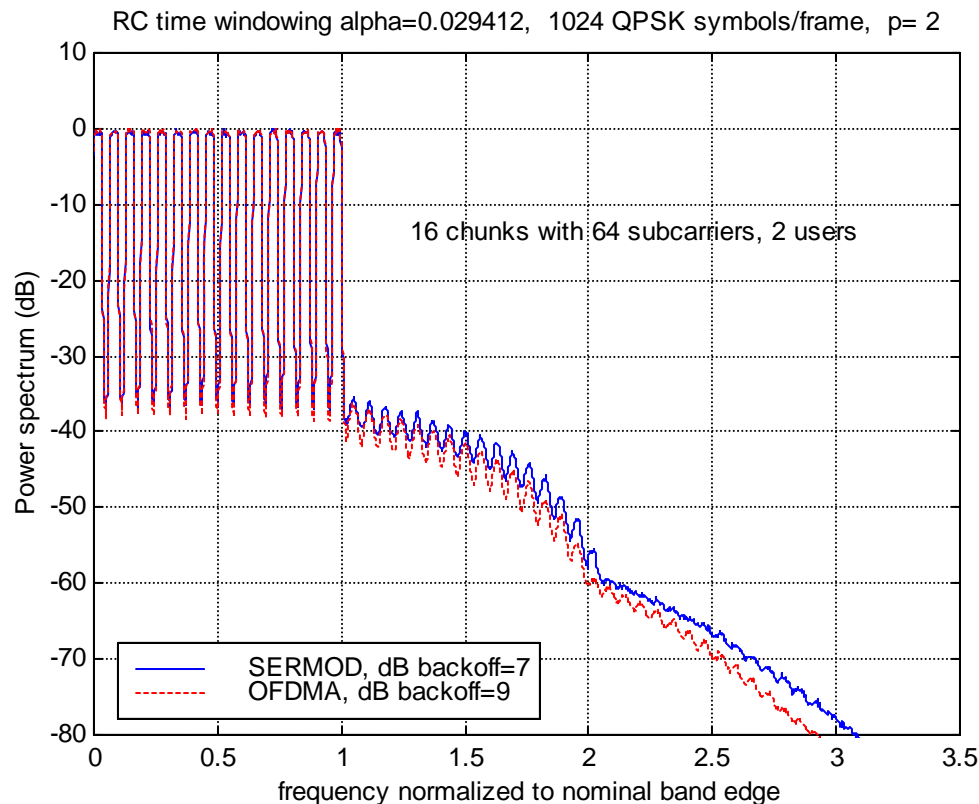
Spread Serial Modulation with Chunks: HPA Backoff Considerations

- Multiple equally-spaced, equal-size chunks transmitted, round-robin interleaved in frequency among multiple users.
- Number of users determines spacing of chunks – makes little difference to transmitted power spectrum



Etc.

16 Chunks per User, $p=2$



Backoff difference between OFDM and serial mod.=2 dB
Adjacent channel SNR~37 to 38 dB

So effect of chunk transmission on backoff is minor.

Other Features of Frequency Domain-Based Radio Interface

- Adaptive modulation and coding
- Choice of LDPC, turbo codes or convolutional codes
- Self-organized inter-cell synchronization.
- Iterative or turbo equalization
- Combination with spectrally-efficient MIMO and SDMA modes.
- Spectrum-sharing and interference avoidance with other WINNER and non-WINNER systems.

Some Open Physical Layer Questions

- Role, efficiency and cost of **adaptive transmission**.
- Efficient pilot design and channel estimation for **MIMO/SDMA** and for **frequency-adaptive transmission**.
- Impacts of **hardware constraints** on cost and design of beyond 3G systems.
- Relays: **power constraints and deployment**. Just to optimize coverage, or capacity enhancement too? At what cost?
- **Evolution** and future-proofing air interfaces

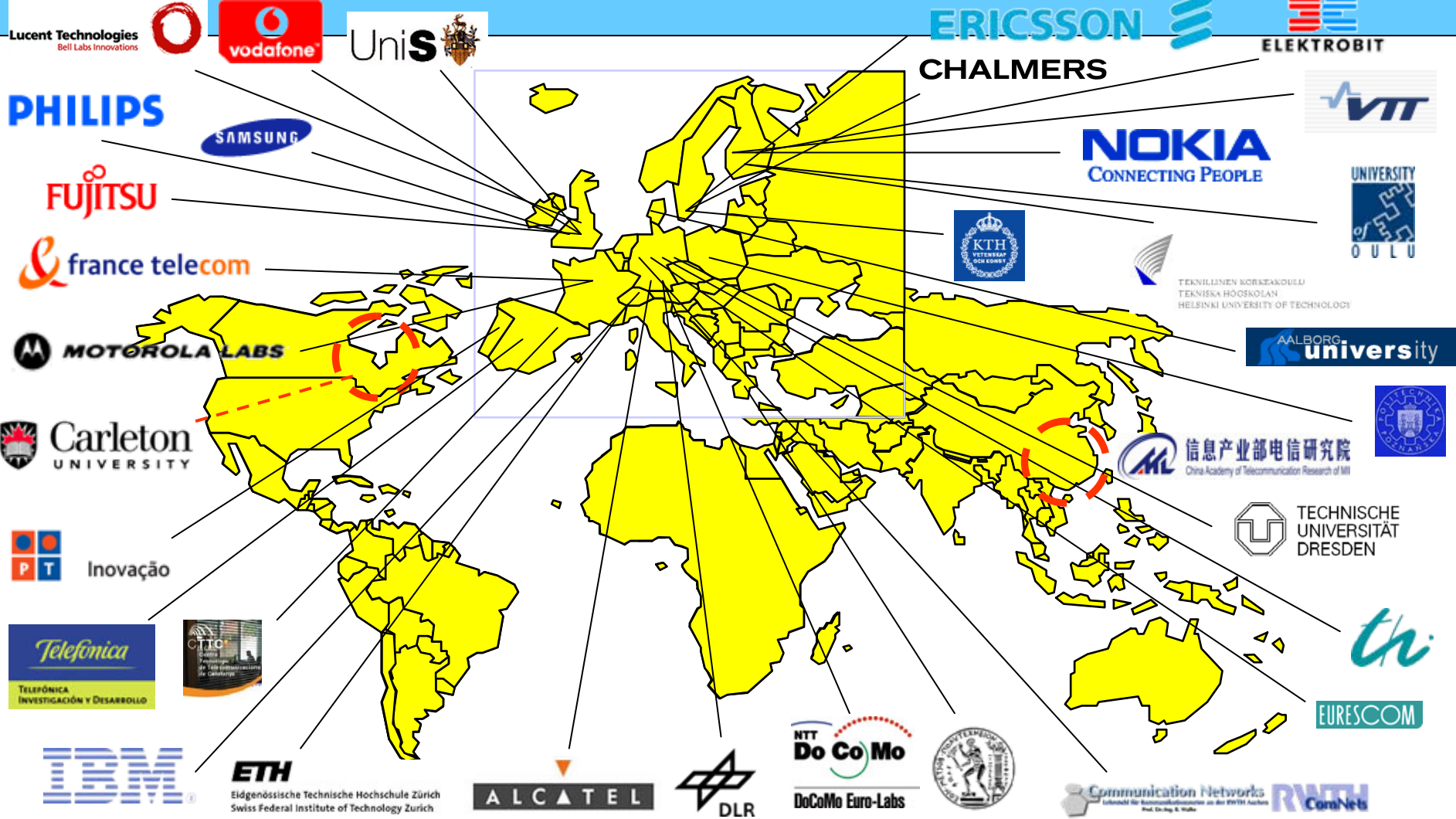
Summary

- Generalized multicarrier for spectrum and signal processing flexibility and scalability
- Adaptive and non-adaptive transmission: diversity advantage versus overhead cost
- Channel estimation: TDM and FDM pilots
- OFDM in downlink, serial modulation in uplink
- User terminal power amplifier is a cost- and power-sensitive element which affects the air interface design.

Books/ Web Sites

- **WWRF Wireless World Research Forum):**
 - www.wireless-world-research.org (see WWRF's “**Book of Visions**”)
 - *Technologies for the Wireless Future*, WWRF, R. Tafazolli, ed., Wiley and IEEE Press, First edition, 2005, second edition 2006
- **WINNER (Wireless Initiative New Radio):**
 - <https://www.ist-winner.org> (see **public deliverable documents which can be downloaded**)

The WINNER Consortium



EU WINNER (Wireless Initiative New Radio) Project



THE WINNER PROJECT

Is based on a
common radio interface

that will
adapt to user needs
and scenarios

by utilising
different modes of a
common technology



covers the full range of scenarios

- Provides a significant improvement compared to current systems in terms of performance, efficiency, coverage and flexibility
- Makes efficient use of the radio spectrum to minimise the cost-per-bit by combining the technologies researched in an efficient way